Foundations of World Civilization: Notes 15

From farming to civilization in Mesopotamia

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- So far, we have seen
 - food production first arise in the Fertile Crescent
 - Earliest clear example at Abu Hureyra
 - domesticated rye, wheat, barley around 10,800 BCE
 - domesticated sheep, goats around 8,100 BCE
 - abrupt switch from mostly hunted gazelle to herded sheep and goats around 7,300 BCE
 - food production spread so that there were many farming villages throughout parts of Southwest Asia
 - a variety of hints of different kinds of social complexity in different regions within the Fertile Crescent and Anatolia
 - Jericho: farmers doing some foraging, built the wall and tower around 9600 BCE
 - Pre-pottery Neolithic A: round houses
 - Pre-pottery Neolithic B: rectangular houses
 - Göbekli Tepe: ritual structures built around 9200-8800 BCE, maybe by mobile foragers
 - Aşikli Höyük (8200-7500 BCE) and Çatal Hüyük (6400-6200 BCE): larger, denser settlements of people doing both farming and foraging
 - and undoubtedly others
- and we have tried to organize and explain this increasing complexity
 - with lots of theoretical ideas about how food production could lead to complex societies
 - that is, Diamond's "kleptocracies" with hierarchies run by elites
- Now let's look quickly at how complex societies actually developed in Mesopotamia (and next time, Egypt)
- Mesopotamia
 - the area between and around the Tigris and Euphrates rivers
 - mostly not in the Fertile Crescent, which is an arc of hills and mountains
 - but instead, a flat plain with two wide, slow-flowing rivers and very little rain
 - hot but very fertile where there is enough river water
 - From roughly 6000 BCE to 4800 BCE: Neolithic roots of Sumerian civilization
 - three cultures, Hassuna, Halaf, and Samarra
 - partially sequential, partially overlapping in time
 - partially separate areas, partially overlapping on the map
 - we will just lump them together for this class
 - in the foothills and mountains of northern and northeastern Mesopotamia
 - same basic Neolithic food production as the rest of the Fertile Crescent for several thousand years before
 - wheat, barley, lentils, peas, etc.
 - cattle, sheep, goats, pigs
 - still some foraging, but clearly dependent on food production

- villages of several hundred people, ranging up to the largest towns with up to perhaps 1000 people
 - not nearly as large as Çatal Hüyük had been many centuries before
- Like the other cases we looked at, these societies developed some new features that suggest greater social complexity
 - the previous cases of greater social complexity seemed to work fine for a few centuries, then fade away
 - but this time, the changes seemed to accumulate and grow, starting a process that led to cities, governments, institutional religions, writing... what we would call civilization
- these three Neolithic cultures differed from our other cases in 3 major ways:
 - the changes were mostly economic
 - lots of evidence of increasing specialization, storage, ways of keeping track of goods, trade, appearance of wealthy elites
 - these societies were more seriously concerned about defense from attacks
 - maybe due to increasing wealth in towns, and goods worth taking by force?
 - one of these societies began practicing irrigation
 - capable of producing large surpluses in the right environment, like the Mesopotamian
- So let's look more carefully at these three Neolithic cultures at the edge of Mesopotamia:
- All three cultures made decorated pottery, beyond the purely utilitarian
 - some of which must have been made by specialists
 - who would have been supported by trading their work or products for food, rather than producing their own food
- Some (especially Halaf) of this pottery was traded over long distances
 - Halaf pots made from clay from the same source have been found up to 600 miles apart
 - that is, pots were traded at least 300 miles in opposite directions
 - suggesting specialist traders to transport the goods and negotiate their production and exchange
- Some sites (especially Hassuna and Samarran sites) had large, special storage buildings not associated with any particular house
 - maybe redistribution systems, which might imply that some people gained wealth and power by overseeing them?
 - or at least communal projects to build and operate community warehouses
- Some kept track of goods by using stamp seals (Hassuna, Samarra)
 - used to mark clay stoppers in ceramic vessels, globs of clay pressed around knots, etc.
 - these would identify ownership, or certify contents that could not be tampered with
 - this implies a need to track ownership, so probably trade, surplus stored outside the household in shared facilities... complex economy
- Some Samarran pots have maker's marks
 - suggesting specialists who fired their pots together and had to tell them apart afterwards
 - or buyers to commissioned pots to be made for them, etc.
 - again: complex economy, workshops, trade...
- At least one Samarran site, Tell Es-Sawwan, had large, central buildings with clean clay floors, decorative buttressing on external walls, and no traces of cooking or garbage

- maybe public buildings for ritual, social or meeting halls, etc.?
- or fancy residences for a rising elite?
- over 100 burials beneath the floors, most with one or a few alabaster vessels or figurines
 - suggesting that the people buried in these special buildings were wealthier than others
 - Samarran burials with no goods are common at other sites
- Some Samarran sites had mud-brick walls around the town
 - clearly for defense
 - with an exterior ditch that made the wall effectively higher
 - with L-shaped (or "baffled") entryways for better defense
 - lots of clay sling balls near the walls
- And finally: the Samarrans began to irrigate their fields
 - before this, all farming had depended on rainfall
 - Samarrans were probably the first to move out of the hills, onto the Mesopotamian plain
 - where it was too dry to get a reliable crop without using ditches to bring river water to the fields
- From roughly 5600 BCE to 3900 BCE: 'Ubaid period
 - the 'Ubaid culture, ancestral to Sumerians
 - in the southern Mesopotamian plain (the Mesopotamian alluvium)
 - this region was later called Sumer, and its inhabitants Sumerians (different from Samarrans!)
 - "Sumer" refers to this region from around the end of the 'Ubaid period, from about 3900 BCE through about 2300 BCE
 - little rainfall; impossible to farm there without irrigating
 - but very fertile when irrigated: lots of sun, good soil
 - but little else in this alluvial plain
 - no stone for building, cutting tools, grinding tools, jewelry, etc.
 - no metal ores
 - very few trees other than palm trees, so little wood for building or smaller implements
 - yet this is where civilization first arose
 - the 'Ubaid people were either the first to move into this difficult area
 - or they might have displaced or absorbed a low density of foragers
 - 'Ubaid people were probably related to the Samarrans, maybe derived from them
 - generally similar lifestyle, mostly in small farming villages
 - some possibly specialized potters and other craft workers
 - continued need to keep track of goods using seals
 - suggesting continuing trade, maybe shared storage facilities
 - one or a few 'Ubaid towns grew to approach 5000 people: small possible cities
 - probably the biggest was Eridu
 - with central, fancy buildings
 - generally considered temples, but maybe "assembly halls", etc.
 - built and rebuilt more and more elaborately on the same spot every 150-200 years, for the following 2500 years!
 - started small, but from the beginning had the same basic plan:

- central rectangular room
- recess at one end with a pedestal in it
- a second pedestal freestanding out in the main room
 - often with signs of burning on top
- each rebuilding resulted in the new temple standing on a platform enclosing the previous ones
 - with a decorative retaining wall that made it look like part of the building
 - long flight of stairs ascending to the temple
- around the temple, buildings were arranged roughly in concentric zones:
 - elite houses closest to temple
 - craft workshops further away
 - farmers around the edges
 - suggests complex social organization with higher-status people associated with the temple
- the first positive evidence of a really stratified society...
- roughly 3900 BCE 3000 BCE: the Uruk period
 - dramatic innovations, and the appearance of many things we associate with civilization
 - especially in the second half of the Uruk period, say 3500-3000 BCE
 - invention or significant adoption of:
 - plow pulled by animals (versus digging sticks used directly by people)
 - wheeled cart
 - important for moving large amounts of crops from outlying farms into towns or cities
 - greatly facilitates concentration of surplus production
 - fast potter's wheel (vs. the slow wheel or tournette)
 - allowed the mass production of ceramics
 - but apparently also the simplification and decline in craftsmanship of it
 - maybe invented in the late 'Ubaid, but came into wide use in the Uruk period
 - sophisticated copper casting (open molds, lost wax)
 - early writing by 3400 BC (beginning of Late Uruk period)
 - precuneiform, as we saw earlier
 - increasing or culmination of trends from earlier periods:
 - dramatic shift of people out of rural villages and into large, definite cities
 - especially at the very end of the Uruk period
 - probably the largest city, Uruk, reached between 10,000 and 50,000 people
 - development of city states
 - city state: an independent political unit comprising a single city and its surrounding communities
 - continued or increasing conflict between these city states
 - indicated by city walls
 - development of even more complex economy and exchange networks involving:
 - copper, gold, silver
 - jewelry stones: turquoise, amethyst, lapis, quartz, carnelian, many others
 - stone for architectural carvings, bowls, sculpture

- presumably wood, although it is not usually preserved
- presumably many other perishable goods (textiles, oils, spices, other foods, etc.)
- colonies (?) in foreign territories
 - settlements of people with Uruk style goods and houses in distant lands
 - maybe for trade, maybe for other purposes like diplomacy, maybe just seeking peace or opportunity, or ...?
- continued to build ever bigger, more impressive temples
 - like the White Temple on the Anu ziggurat (platform mound)
 - the platform and temple together were as tall as a modern 5-story building
 - estimated 7,500 person-years to build the Anu ziggurat (i.e. monumental architecture)
 - the city of Uruk now had a second walled precinct (the Eanna precinct) with many very fancy, large, public buildings inside
 - 9 ha, over twice the entire site of Jericho; 2/3 the size of all of Çatal Hüyük!
 - the "Limestone building", for example, was as wide as Darwin Hall, and ¾ as long
 - some decorated with elaborate geometric mosaics
 - richly outfitted with sculptures
 - some, but maybe not all, probably for religious ritual
 - surrounded by facilities for economic activity
 - storage rooms
 - workshops for stone carving, potters shops, metalworker's shops, etc.
 - making very fine objects for use in the temples or by wealthy elites
 - lots of clay tablets with accounting records written in precuneiform
 - the very earliest writing known anywhere
 - starting around 3400-3300 BCE
 - lots of broken clay sealings
 - indicating many, many received deliveries of goods in ceramic vessels, tied or wrapped bundles, etc.
 - vast quantities of cheap, ugly, mass-produced bevel-rimmed bowls
 - fragments literally filled rooms in the ceremonial precinct
 - three roughly standard sizes
 - apparently used to distribute rations to workers
 - presumably of grain or other food taken from the temple storerooms
 - and accounted for on countless precuneiform tablets
 - All adds up to strong evidence for redistribution
 - tithes, offerings, taxes, etc. paid by farmers to the temple
 - stored inside walled temple precinct
 - tracked and accounted for with seals and precuneiform
 - some made into beer, etc. for exchange
 - some used as grain or as beer to pay "rations" to workers on temple projects, craft workshops, etc.
 - probably a major source of real power for the temple elite
- implications of temples, ziggurats, etc.
 - these are really big, elaborate, expensive buildings

- even by today's standards
- required a huge labor force to build
- required skill in planning the building and organizing logistics
- all suggest:
 - a powerful, organized, effective hierarchy of decisionmaking and administration
 - mobilization of large economic resources (control of centralized surplus)
 - organization of many laborers and specialists
 - including not only craftspeople, but also overseers, scribes, administrators, etc.
 - legitimization of the religion and its hierarchical organization through association with impressive monuments and ceremonies
- all together, the "temple" seems to have been the institution(s) around and through which a complex social hierarchy and political and economic power finally developed
- Early Dynastic Period roughly 3000 BC 2373 BC
 - cities and temples continued to grow larger and apparently wealthier
 - the people running the temples must have been a very privileged elite
 - Sumerian religion and ideology
 - inferred from Early Dynastic and later written sources, including the Gilgamesh stories
 - a model of, and legitimization for, hierarchical life here on earth
 - there was a hierarchy of gods
 - people were at the bottom
 - they belonged to their city's god
 - the gods created people specifically to relieve the gods from the drudgery of work
 - gods appointed human representatives to direct the work: the priests of each temple
 - This ideology served to legitimize the political and economic order
 - question: did the ideology encourage the rise of a hierarchical society, or did an emerging hierarchical society form the ideology?
 - if the latter, was it conscious and intentional, or not?
 - could religious ideology be both cause and effect?
 - Big change in the Early Dynastic Period: the appearance of a rival institution: the Palace, headed by a secular leader or king
 - huge room complexes with storage and craft workshops similar to the temple precincts
 - minus the public ritual facilities
 - plus extensive high-status residential areas for the king, his family, and the court
 - plus smaller-scale elaborate rooms, perhaps for royal audiences
 - plus workshops where weapons were made
 - Kings of different cities led organized armies
 - outfitted with weapons made in the palace workshops
 - including chariots, bronze helmets, spear points, etc.
 - wars were not for conquest (taking control of a group of people for the long term)
 - but rather, raiding (capturing wealth, animals, people)
 - or gaining and keeping control of disputed areas of irrigated farmland
 - by contrast, the temple institution apparently had little to do with warfare

- Cuneiform records show kingship passing from father to son for up to six generations: dynasties
- kingship seems to have had different origins in different cities
 - based on linguistic evidence
 - some kings were addressed as "lugal" (king), a word suggesting military leader appointed by a ruling council
 - others as "sangu" (accountant) (!), the word used for the top administrator of a temple
 - others by "ensi", a word apparently related to the term for the human husband of a city's goddess (that is, a ritual, temple-related office)
 - later, some by "ugula" (foreman)
 - suggests that in different cities, different offices, roles, or institutions gave rise to powerful secular institutions that look the same to us: palaces with "kings"
 - presumably, the process by which this happened varied somewhat in each case
- Kings claimed the power of conflict resolution by proclaiming laws
 - Urukagina, last Early Dynastic king of Lagash (around 2350 BC) is known for his legal reforms, which were recorded in inscriptions on buildings of his time
 - but only know them through references in later documents
 - we do not have a copy of the original law code itself
 - this is over 500 years before the famous law code of Hammurabi (1792-1750 BC)
 - Hammurabi is better known because we have a nice, complete copy of his law code
 - Urukagina claimed to be restoring the justice of an earlier time, when the temple supposedly resolved conflicts
 - a king using the legitimacy of the ancient temple to support his growing secular power
 - like Hammurabi after him, Urukagina promised protections against breaking contracts, implying a complex economy
 - among other things, Urukagina promised to cut certain taxes on commoners (!)
 - heard that one before? (this promise dates to about 2350 BC)
 - confirms that the palace collected taxes
- Kings also organized long-distance exchange for exotic goods and materials
 - like the temples did, but for secular, military, and personal purposes
- Unlike the almost-invisible top priests, kings and their families became fantastically, ostentatiously wealthy
 - as seen in a number of royal burials at Ur
 - main occupant was surrounded by piles of fancy goods
 - and accompanied by over 50 people: female courtiers decked out in gold jewelry, musicians, soldiers in full armor
 - all dead with no sign of a struggle: maybe drank poison?
- textual evidence of status differences and hierarchical society:
 - law codes mentioned above
 - the "Standard Professions List", a practice document written over and over again by scribes in training
 - a single list of job titles, ranging from king down to field workers, always in standard order

- By this point, all the elements of civilization were present, in the form of competing citystates
- Akkadian empire: ~2350 2150 BCE
 - Sargon, king of Akkad, invented a new form of warfare
 - instead of just raiding a conquered city for whatever could be stolen,
 - he left a governor and a garrison of soldiers
 - who from then on collected tribute for the ongoing maintenance of themselves and the empire
 - usually said to have been the first empire in the world
 - although a few Early Dynastic kings may have done this on a small scale in the century or so before
 - Sargon spoke not Sumerian, but a Semitic language (Akkadian)
- At this point, I leave most of the details to the book
 - (which is unfortunately riddled with errors, but that in itself should be a good lesson...)
- A "dark age" of political disunity followed the collapse of the Akkadian empire for roughly 50 years
- Neo-Sumerian empire (Ur III) empire: ~2100-2000 BCE
 - Ur-Nammu of Ur revitalized Sumerian leadership and conquered most of southern Mesopotamia
 - his descendants ruled from Ur for several generations, then the empire broke down
- another period of competing city-states, rival kings, alliances: 2000-1800 BCE
- Babylonian empire: ~1800-1600 BCE
 - Hammurabi was king of Babylon, up to then an unimportant city
 - around his 30th year of rule, he broke out from the pack of competing kings and conquered most of southern Mesopotamia
 - largely re-creating the Ur III empire
 - and went on to conquer the rest of Mesopotamia to the north
 - famous for his law code, but largely because we have a nice, complete copy of his, and not of the several earlier ones known
- Hittite empire: 1700-1200 BCE in Anatolia
 - raided into central and southern Mesopotamia, toppling Babylon, but then withdrew without ever controlling much of Mesopotamia
- Assyrian empire: 1300-612 BCE in Mesopotamia
 - early on, just one warring region out of many
 - by 1000 BCE or so, dominated Mesopotamia
 - Assurbanipal and others
- Phoenician domination of sea trade: see the book
- Israelite and Judean kingdoms in Palestine: see the book
- Neo-Babylonian (Chaldean) empire: see the book